

“GGR Half-n-Half” – the Next Step

**GET GOLF
READY
IN 5 DAYS!**



Give us five days and we'll give you a sport for a lifetime.

“GGR Half-n-Half” – the Next Step

Half on Range, Half on Course - 5 Hours for \$119

Saturday 2-3 PM - Meet at Deer Ridge

New Series Sept 24th, 2011

Contact Coach Rick (510) 917-6442

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“GGR Half-n-Half” – the Next Step New Series Sept 24th- Deer Ridge 1-2PM

GGR – Half-n-Half

Get Golf Ready – Half-n-Half takes it to the next level. **Half of each lesson develops skills On the Range. Half of each lesson applies these skills in play On the Course.** Learn then apply to take the range game to the course. GGR Half-n-Half builds confidence for every shot in every course condition.

Day 1. Perfect Putting.

We play backwards to get the most confident skills first. We’re playing backwards, so we need to finish this hole, so we can move onto the next one with:

- Managing your putts to make the last one perfect.
- Pre shot routine to settle nerves and sink putts.
- Taking care of the course after your golf shots.
- Using the right club for the shot on & near the green.
- Rules & etiquette on & around the green.
- Pace of play, when & where to add up the score.

These skills build confidence to transfer to other shots!

Day 2. SureFire Short Game.

With putting confidence, we now get the ball into scoring position on the green with:

- Chipping & pitching control with club options.
- Side hill & rough setup technique to get good shots.
- Choose the right club & setups for 3 bunkers shots.
- Rules for hazards and ground under repair conditions.
- Pace of play methods to allow you to make your shot.

These skills build solid frustration free short games!



Day 3. Money Approach Shots.

Now we manage our play to score well with:

- Setup, balance & alignment for straight shots.
- Learning club distances & when to use what club.
- Equipment / accessories for your golf bag.
- Rules that help on tee box, fairways & cart paths
- Etiquette of play honors & pace of play.

These skills are confidence builders when we play!

Day 4. Fun-damentals – Long Drive.

Now we move to the Drive for Show – tee time:

- Learn 3 Power points where you “get all of that one”.
- Sweet spot contact for all your golf shots.
- When to use which – driver, wood, or long iron.
- Take tee box advantage for course management.
- Playing your game & the course wind conditions.
- Pre shot routine, visualization & pulling the trigger.

Build consistency from the first shot on every hole!

Day 5. Playing YOUR Game.

Now with all the skills, we put it all together to play, On the Course, Where It Matters!

- Planning the hole, play & adjusting the plan.
- Knowing the rules that save you penalty strokes.
- Choosing targets to avoid those course hazards.
- Pre shot routine, visualization & pulling the trigger.
- Different golf tournament play & how to play well.
- Improving After a round of golf, for the next time.

Set the time to improve your game & just have fun!



Contact Coach Rick at (510) 917-6442 or RickPGApro@gmail.com